

# TIMED AUTOMATA

## LECTURE 3

# GOALS OF TODAY'S LECTURE:

## Theorem:

Given a timed automaton  $\mathcal{A}$ , we can construct a finite automaton for Untime ( $\mathcal{L}(\mathcal{A})$ )

## Untime ( $\mathcal{L}(\mathcal{A})$ ):

$\mathcal{L}(\mathcal{A})$ : timed language accepted by  $\mathcal{A}$ .

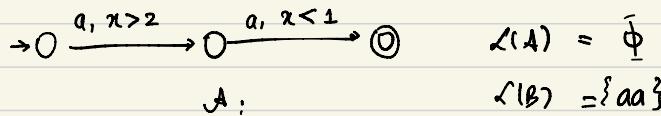
$\{(w, \tau) \mid \mathcal{A} \text{ has an accepting run}\}$

Untime ( $\mathcal{L}(\mathcal{A})$ ) =  $\{w \in \Sigma^* \mid \exists (w, \tau) \in \mathcal{L}(\mathcal{A})\}$

## Naïve construction:

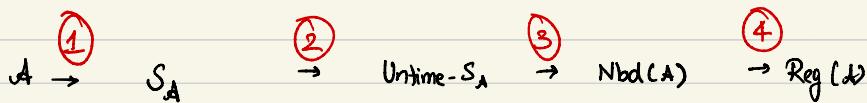
Take  $\mathcal{A}$  - remove all guards and resets - NFA  $\mathcal{B}$

Claim: Untime ( $\mathcal{L}(\mathcal{A})$ ) =  $\mathcal{L}(\mathcal{B})$  Wrong!



## Moral:

Need to store "some property" about clocks in the state.



- infinite states
  - infinite alphabet
  - $L(A)$
- uncountable
- 
- infinite states
  - finite alphabet
  - Untime  $L(A)$
- countable
- 
- infinite states
  - finite alphabet
  - Untime  $L(A)$

Step 1: Set of clocks  $X$

valuation:

$$v: X \rightarrow \mathbb{R}_{\geq 0}$$

$$X = \{x, y, z\}$$

$$v_1: \langle 3.2, 5.7, 100 \rangle$$

$S_A$ :

States:  $(q, v)$   $\quad (q, \langle 3.2, 5.7, 100 \rangle)$   
 state of  $A$  Valuation

Alphabet:  $(a_1, a_2, a_3, \dots, a_n, \tau_1, \tau_2, \dots, \tau_n)$

$$\begin{bmatrix} a_1 \\ \tau_1 \end{bmatrix} \begin{bmatrix} a_2 \\ \tau_2 \end{bmatrix} \dots \begin{bmatrix} a_n \\ \tau_n \end{bmatrix}$$

$$\Sigma \times \mathbb{R}_{\geq 0} \quad (a_1, \tau_1) (a_2, \tau_2) \dots (a_n, \tau_n) \\ (\tau_1, a_1) (\tau_2, a_2) \dots (\tau_n, a_n)$$

Transitions:

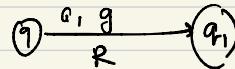
$$(q, v) \xrightarrow{(s, a)} (q_1, v_1)$$

if  $\exists$  a transition in  $A$ :  $(q, a, q', R)$

$$\xrightarrow[q]{a, g} q'$$

Transitions:  $(q_1, v) \xrightarrow{(s, a)} (q_1, v_1)$

if 1)  $\exists$  a transition in  $\lambda$ :  $(q, a, g, R, q_1)$



2)  $v + \delta \models g$  (satisfies the constraint  $g$ )

$$3) v_1 = \underbrace{[R](v + \delta)}$$

$$\begin{aligned} x \in R &\rightarrow 0 \\ x \notin R &\rightarrow v + \delta(x) \end{aligned}$$

$$u = \langle \frac{x}{u}, \frac{y}{u}, \frac{z}{u} \rangle \rightarrow \langle 0, 0, 10 \cdot 8 \rangle$$

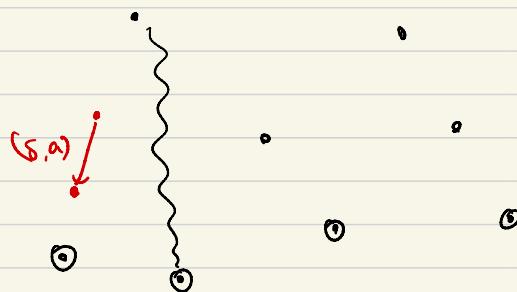
$$R = \{x, y\}$$

$$[\{x, y\}] \langle 3.2, 5.7, 10 \cdot 8 \rangle = \langle 0, 0, 10 \cdot 8 \rangle$$

Initial state:  $(q_0, \langle 0, 0, 0, \dots \rangle)$   $q_0 \in Q_0$

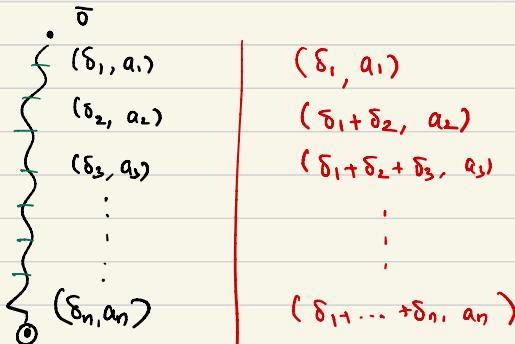
Final state:  $(q, v)$   $q \in F$

$S_\lambda$



$S_A$

space of accepting runs.



$$\mathcal{L}(S_A) = \left\{ (a_1 a_2 \dots a_n, \delta_1, \delta_1 + \delta_2, \dots, \delta_1 + \dots + \delta_n) \mid S_A \text{ has an accepting run on } (\delta_1, a_1) (\delta_2, a_2) \dots (\delta_n, a_n) \right\}$$

Lemma:  $\mathcal{L}(S_A) = \mathcal{L}(A)$

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Step 2:

Question: Can we perform the "naive construction" on  $S_A$ ?

- Suppose in every transition  $\bullet \xrightarrow{(\delta, a)} \bullet$ , we erase the time component.

$$\bullet \xrightarrow{a} \bullet$$

- Will the resulting "untimed automaton with infinite states" accept  $\text{Untime}(\mathcal{L}(A))$ ? Yes.

Untime- $S_A$  : same states as  $S_A$ .

Transitions:  $(q, v) \xrightarrow{a} (q_1, v_1)$

if there exists  $(q, v) \xrightarrow{(s, a)} (q_1, v_1)$  in  $S_A$ .

Step 2:

Question: Can we perform the "naive construction" on  $S_A$ ?

- Suppose in every transition  $\bullet \xrightarrow{(\delta, a)} \bullet$ , we erase the time component.

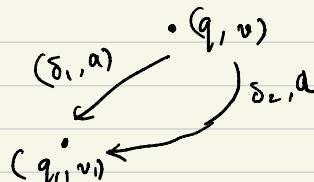
$$\bullet \xrightarrow{a} \bullet$$

- Will the resulting "untimed" automaton with infinite states accept  $L(S_A)$ ? **Yes.**

$L(\text{Untime- } S_A)$  : Same states as  $S_A$ .

Transitions:  $(q_1, v) \xrightarrow{a} (q_{11}, v_1)$

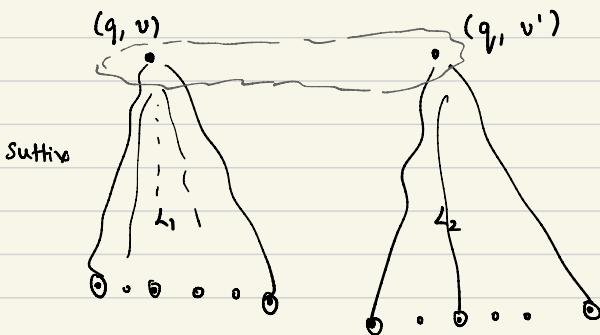
if there exists  $(q, v) \xrightarrow{(\delta, a)} (q_{11}, v_1)$  in  $S_A$



$L(\text{Untime- } S_A)$  :  $\{ w \in \Sigma^* \mid \text{Untime- } S_A \text{ has an accepting run on } w \}$

### Step 3: Clubbing valuations together

(Untime- St)



If the Suffix languages are same, we can club them together into a single state.

Goal: Define an equivalence between valuations so that equivalent valuations have the same suffix language.

### Neighbourhood equivalence

1. b

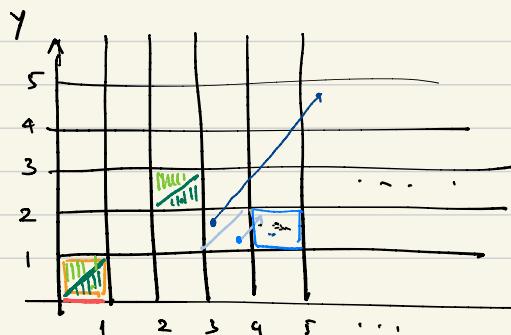
$$x = 1 \quad x = 1.7 \quad x = 1.8$$

1-D: single clock,  $X = \{x\}$



$$y < 2 \wedge x > 4$$

2-D



$$v_1: \langle 3.6, 1.2 \rangle$$

$$v_2: \langle 3.2, 1.6 \rangle$$

$$\begin{aligned} v_1 &\sim v_2 \\ (0.5, a) &\downarrow \\ &\langle 4.1, 1.7 \rangle \end{aligned}$$

~~$\delta'$~~   
cannot justify  
 $y < 2 \wedge x > 4$

$$\begin{aligned} x_3 &< y_3 \\ y_3 &< x_3 \end{aligned}$$

$$0 < x < 1$$

$$0 < y < 1$$

$$0 < x < 1$$

$$y \geq 0$$

Neighbourhood equivalence  $\simeq_{\text{nbd}}$

↳ a binary relation over valuations.

$v \simeq_{\text{nbd}} v'$

if:

$$0.1 < 0.3 < 0.6 < 0.8$$

0.8	0.1	0.6	0.1	0.3
10.8	5.1	4.6	7.1	5.3

$\simeq_{\text{NBD}}$

10.6	5.2	4.5	7.2	5.35	2.0
0.6	0.2	0.5	0.2	0.35	

1)  $\forall x \in X: \lfloor v(x) \rfloor = \lfloor v'(x) \rfloor$

2)  $\forall x \in X: \{v(x)\} = 0 \text{ iff } \{v'(x)\} = 0$

↙  
fractional part

$$0.2 < 0.35 < 0.5 < 0.6$$

3)  $\forall x, y \in X: i) \{v(x)\} < \{v(y)\} \Leftrightarrow \{v'(x)\} < \{v'(y)\}$

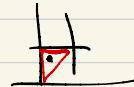
ii)  $\{v(x)\} = \{v(y)\} \Leftrightarrow \{v'(x)\} = \{v'(y)\}$

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Neighbourhood automaton : NBD(Δ) :

Neighbourhood automaton : NBD(A) :

- State:  $(q, [v]_{\text{nbd}})$



- Alphabet -  $\Sigma$ .

- Transitions:

$$(q, [v]_{\text{nbd}}) \xrightarrow{a} (q_1, [\Sigma v]_{\text{nbd}})$$



$u_1 \in [v]_{\text{nbd}}$  and  $u_2 \in [v_1]_{\text{nbd}}$  st.

$$(q, u_1) \xrightarrow{a} (q_1, u_2)$$

$$(q_1, u_1) \xrightarrow{a} (q_1, u_2) \text{ in } \text{untime-} s_1.$$

in Untime- $s_1$ :

To Show:  $u \approx_{\text{nbd}} v \Rightarrow \forall \text{ transition } (q, u) \xrightarrow{a} (q_1, u_1)$

there exist  $(q, v) \xrightarrow{a} (q_1, v_1)$

s.t.  $u_1 \approx_{\text{nbd}} v_1$

